

# Art and Design

Essential Opportunities Key Stage 1		Essential Opportunities Key Stage 2		
<ul style="list-style-type: none"> <li>Use experiences and ideas as the inspiration for artwork</li> <li>Share ideas using drawing, painting and sculpture</li> <li>Explore a variety of techniques</li> <li>Learn about the work of a range of artists, artisans and designers</li> </ul>		<ul style="list-style-type: none"> <li>Use experiences, other subjects across the curriculum and ideas as inspiration for artwork</li> <li>Develop and share ideas in a sketchbook and in finished products</li> <li>Improve mastery of techniques</li> <li>Learn about the great artists, architects and designers in history</li> </ul>		
Essential Learning Objectives	Milestone 1 End of Year 2	Milestone 2 End of Year 4	Milestone 3 End of Year 6	
To develop ideas	<ul style="list-style-type: none"> <li>Develop ideas from given starting points.</li> <li>Explore ideas and collect visual information.</li> <li>Explore different methods and materials as ideas develop.</li> </ul>	<ul style="list-style-type: none"> <li>Develop ideas from starting points throughout the curriculum</li> <li>Collect information, sketches and resources</li> <li>Adapt and refine ideas as they progress</li> <li>Comment on artworks using visual language</li> </ul>	<ul style="list-style-type: none"> <li>Develop and imaginatively extend ideas from starting points throughout the curriculum</li> <li>Collect information, sketches and resources and present ideas imaginatively in a sketch book</li> <li>Use the qualities of materials to enhance ideas</li> <li>Spot the potential in unexpected results as work progresses</li> <li>Comment on artworks with a fluent grasp of visual language</li> </ul>	
To master techniques	Painting	<ul style="list-style-type: none"> <li>Use thick and thin brushes.</li> <li>Mix primary colours to make secondary.</li> <li>Add white to colours to make tints and black to colours to make tones.</li> <li>Create colour wheels.</li> </ul>	<ul style="list-style-type: none"> <li>Use a number of brush techniques using thick and thin brushes to produce shapes, textures, patterns and lines</li> <li>Mix colours effectively</li> <li>Use watercolour paint to produce washes for backgrounds then add detail</li> <li>Experiment with creating mood with colour</li> </ul>	<ul style="list-style-type: none"> <li>Sketch (lightly) before painting to combine line and colour</li> <li>Create a colour palette based upon colours observed in the natural or built world</li> <li>Use the qualities of watercolour and acrylic paints to create visually interesting pieces</li> <li>Combine colours, tones and tints to enhance the mood of a piece</li> <li>Use brush techniques and the qualities (e.g. thickness, colour intensity) of paint to create texture</li> <li>Develop a personal style of painting, drawing upon ideas from other artists</li> </ul>
	Collage	<ul style="list-style-type: none"> <li>Use a combination of materials that are cut, torn and glued.</li> <li>Mix materials to create texture.</li> </ul>	<ul style="list-style-type: none"> <li>Select and arrange materials for effect</li> <li>Ensure work is precise</li> <li>Use coiling, overlapping, tessellation, mosaic and montage</li> </ul>	<ul style="list-style-type: none"> <li>Mix textures (rough and smooth, plain and patterned)</li> <li>Combine visual and tactile qualities</li> <li>Use ceramic mosaic materials and techniques</li> </ul>
	Sculpture	<ul style="list-style-type: none"> <li>Use a combination of shapes.</li> <li>Include lines and texture.</li> <li>Use rolled up paper, straws, paper, card and clay as materials.</li> <li>Use techniques such as rolling, cutting, moulding and carving.</li> </ul>	<ul style="list-style-type: none"> <li>Create and combine shapes to create recognisable forms (e.g. shapes made from nets or solid materials)</li> <li>Use clay and other mouldable materials</li> <li>Add materials to provide interesting detail</li> </ul>	<ul style="list-style-type: none"> <li>Show life-like qualities and real-life proportions or, if more abstract, provoke different interpretations</li> <li>Use tools to carve and add shapes, texture and pattern</li> <li>Combine visual and tactile qualities</li> <li>Use frameworks (such as wire or moulds) to provide stability and form</li> </ul>
	Drawing	<ul style="list-style-type: none"> <li>Draw lines of different sizes and thickness.</li> <li>Colour (own work) neatly following the lines.</li> <li>Show pattern and texture by adding dots and lines.</li> <li>Show different tones by using coloured pencils.</li> </ul>	<ul style="list-style-type: none"> <li>Use a range of sketching pencils to show tone and texture</li> <li>Annotate sketches to explain and elaborate ideas</li> <li>Sketch lightly (no need to use a rubber to correct mistakes)</li> <li>Use shading to show light and shadow</li> <li>Use hatching and cross hatching to show tone and texture.</li> </ul>	<ul style="list-style-type: none"> <li>Use a variety of techniques to add interesting effects (e.g. reflections, shadows, direction of sunlight)</li> <li>Use a choice of techniques to depict movement, perspective, shadows and reflection</li> <li>Choose a style of drawing suitable for the work (e.g. realistic or impressionistic)</li> <li>Use lines to represent movement</li> </ul>
	Print	<ul style="list-style-type: none"> <li>Use repeating or overlapping shapes.</li> <li>Mimic print from the environment (e.g. wallpapers).</li> <li>Use objects to create prints (e.g. fruit, vegetables or sponges).</li> <li>Press, roll, rub and stamp to make prints.</li> </ul>	<ul style="list-style-type: none"> <li>Use layers of two or more colours</li> <li>Replicate patterns observed in natural or built environments</li> <li>Make printing blocks (e.g. from coiled string glued to a block)</li> <li>Make precise repeating patterns</li> </ul>	<ul style="list-style-type: none"> <li>Build up layers of colours</li> <li>Create an accurate pattern, showing fine detail</li> <li>Use a range of visual elements to reflect the purpose of the work</li> </ul>
	Textiles	<ul style="list-style-type: none"> <li>Use weaving to create a pattern.</li> <li>Join materials using glue and/or a stitch.</li> <li>Use plaiting.</li> </ul>	<ul style="list-style-type: none"> <li>Shape and stitch materials</li> <li>Use basic cross stitch and back stitch</li> <li>Create weavings</li> <li>Quilt, pad and gather fabric</li> </ul>	<ul style="list-style-type: none"> <li>Show precision in techniques</li> <li>Choose from a range of stitching techniques</li> <li>Combine previously learned techniques to create pieces</li> </ul>
	Digital media	<ul style="list-style-type: none"> <li>Use a wide range of tools to create different textures, lines, tones, colours and shapes.</li> </ul>	<ul style="list-style-type: none"> <li>Create images, video and sound recordings and explain why they were created</li> </ul>	<ul style="list-style-type: none"> <li>Enhance digital media by editing (including sound, video, animation, still images and installations)</li> </ul>
To take inspiration from the greats	<ul style="list-style-type: none"> <li>Describe the work of notable artists, artisans and designers.</li> <li>Use some of the ideas of artists studied to create pieces.</li> </ul>	<ul style="list-style-type: none"> <li>Replicate some of the techniques used by notable artists, artisans and designers</li> <li>Create original pieces that are influenced by studies of others</li> </ul>	<ul style="list-style-type: none"> <li>Give details (including own sketches) about the style of some notable artists, artisans and designers</li> <li>Show how the work of those studied was influential in both society and to other artists</li> <li>Create original pieces that show a range of influences and styles</li> </ul>	

